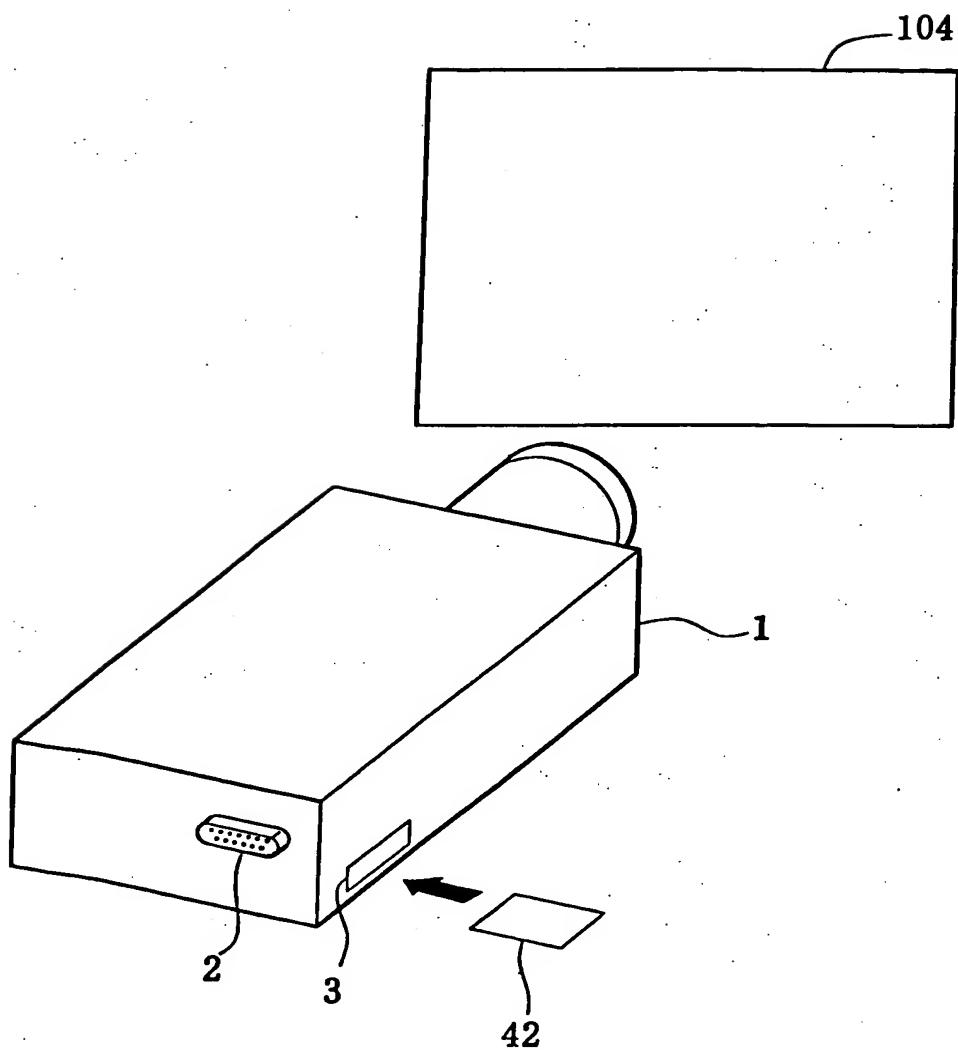
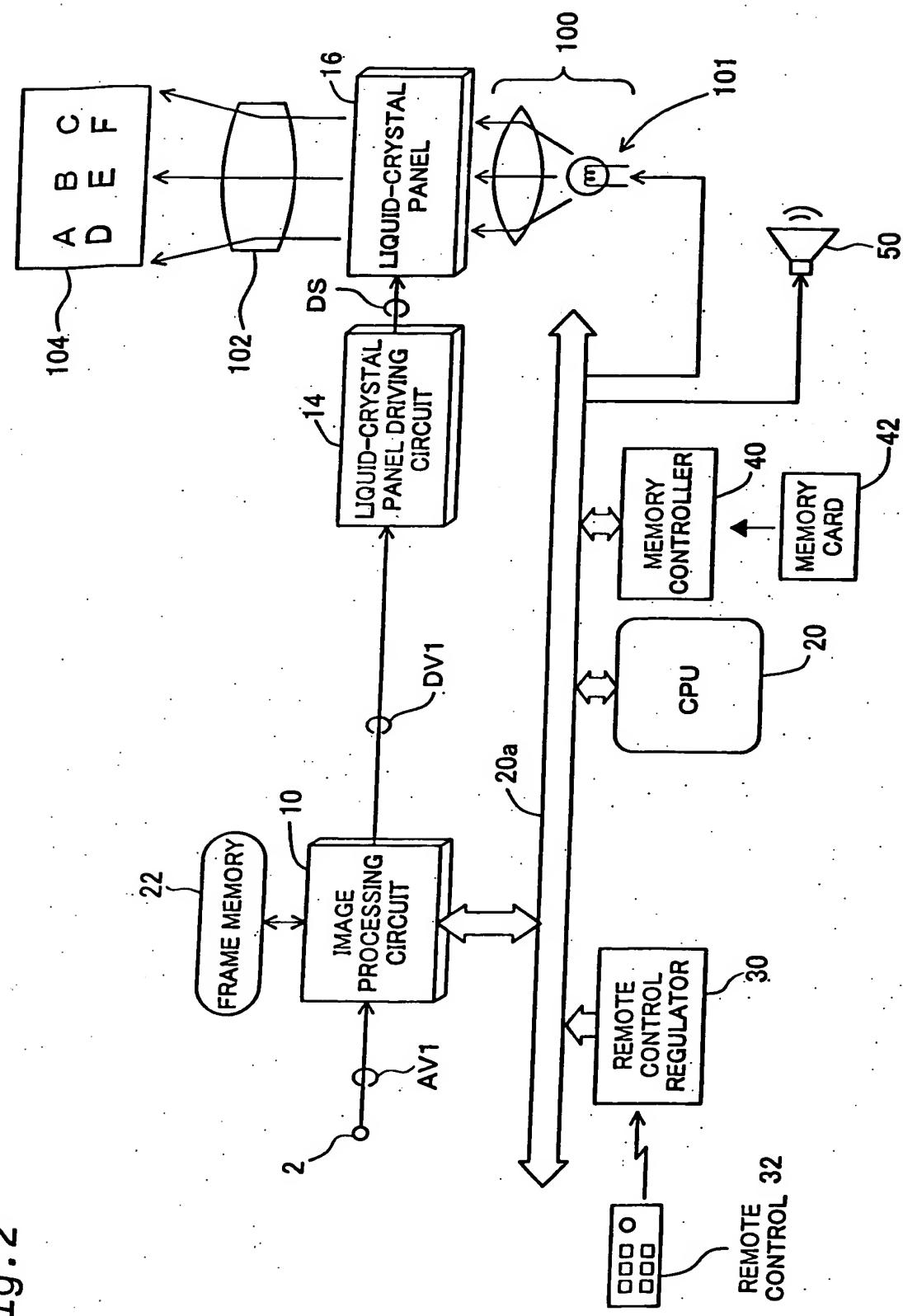


Fig. 1





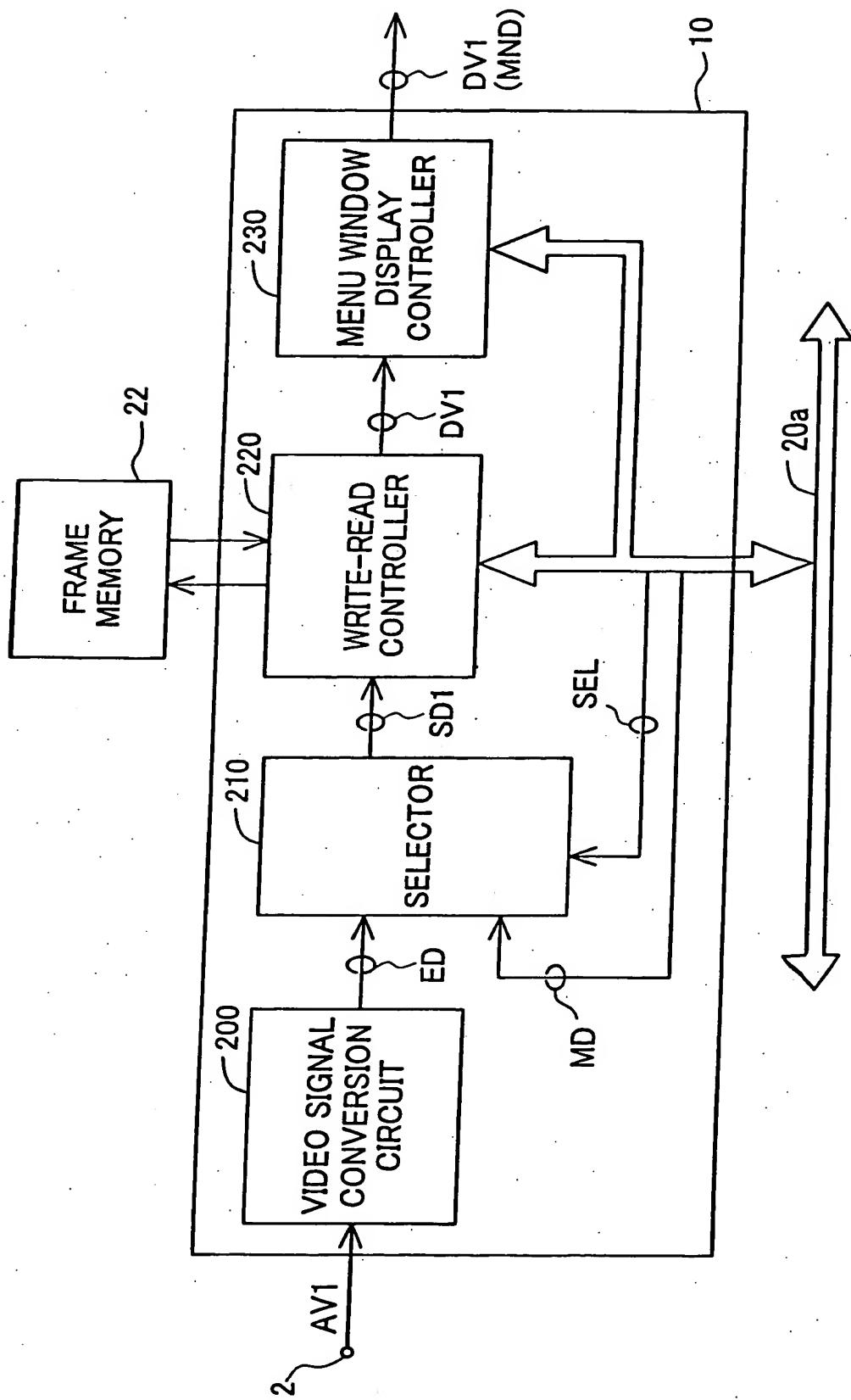


Fig. 3

Fig. 4

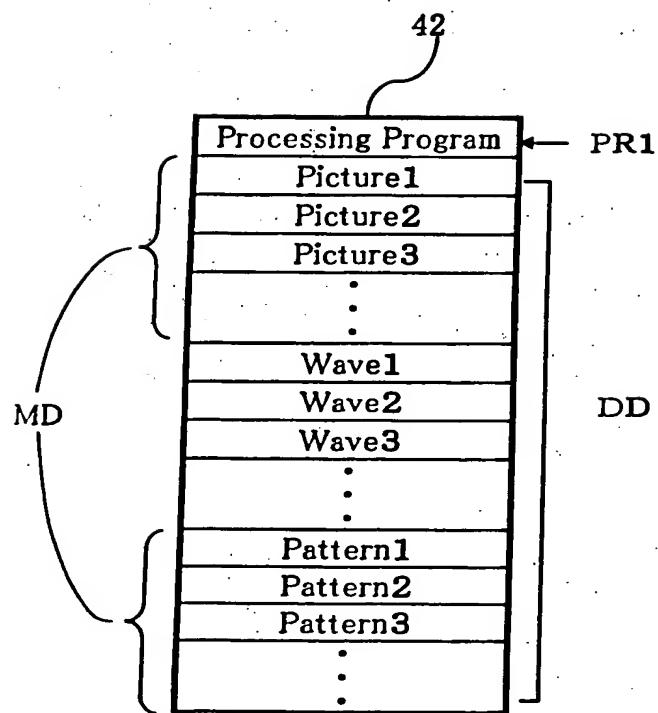


Fig. 5

PR1

```
Begin (L1)
Power ON (L2)
Set Source "CARD" (L3)
Display "Picture1" (L4)
Wait 10000msec (L5)
Play "Wave2" (L6)
Display "Picture3" (L7)
Pause (L8)
Set Source "VIDEO" (L9)
Pause (L10)
Set Source "CARD" (L11)
Display "Picture2" (L12)
Wait 10000msec (L13)
Power OFF (L14)
END (L15)
```

Fig. 6

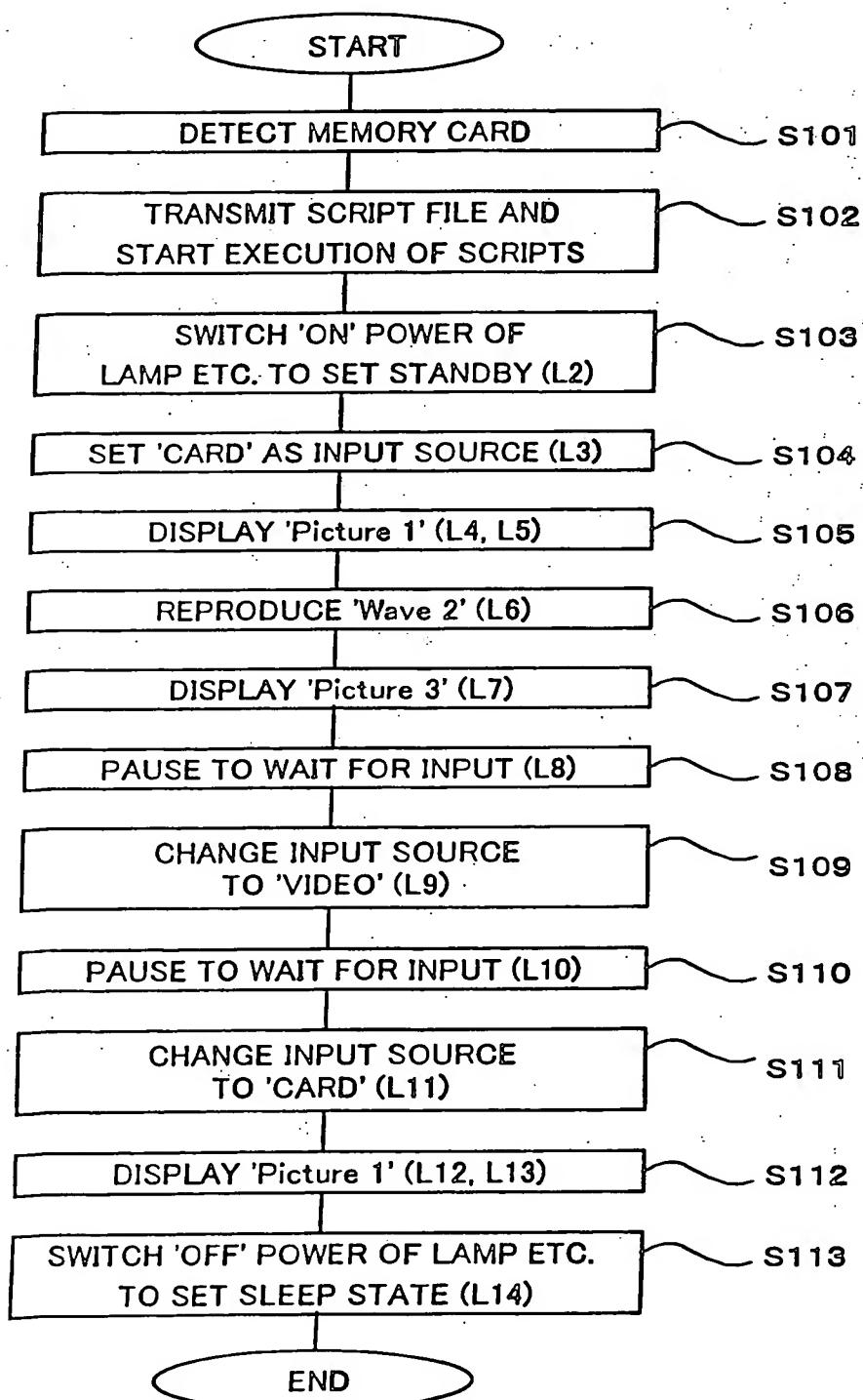
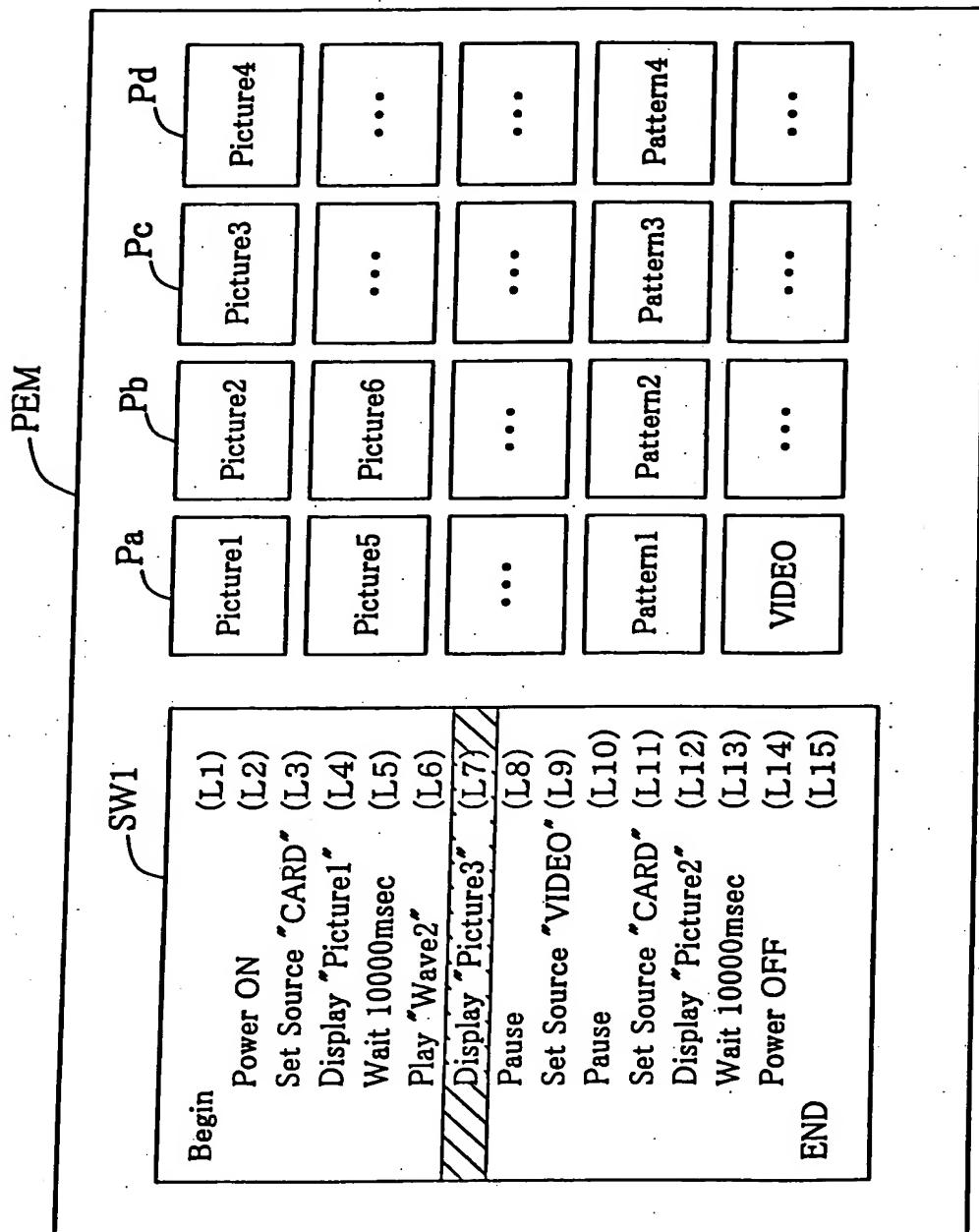


Fig. 7



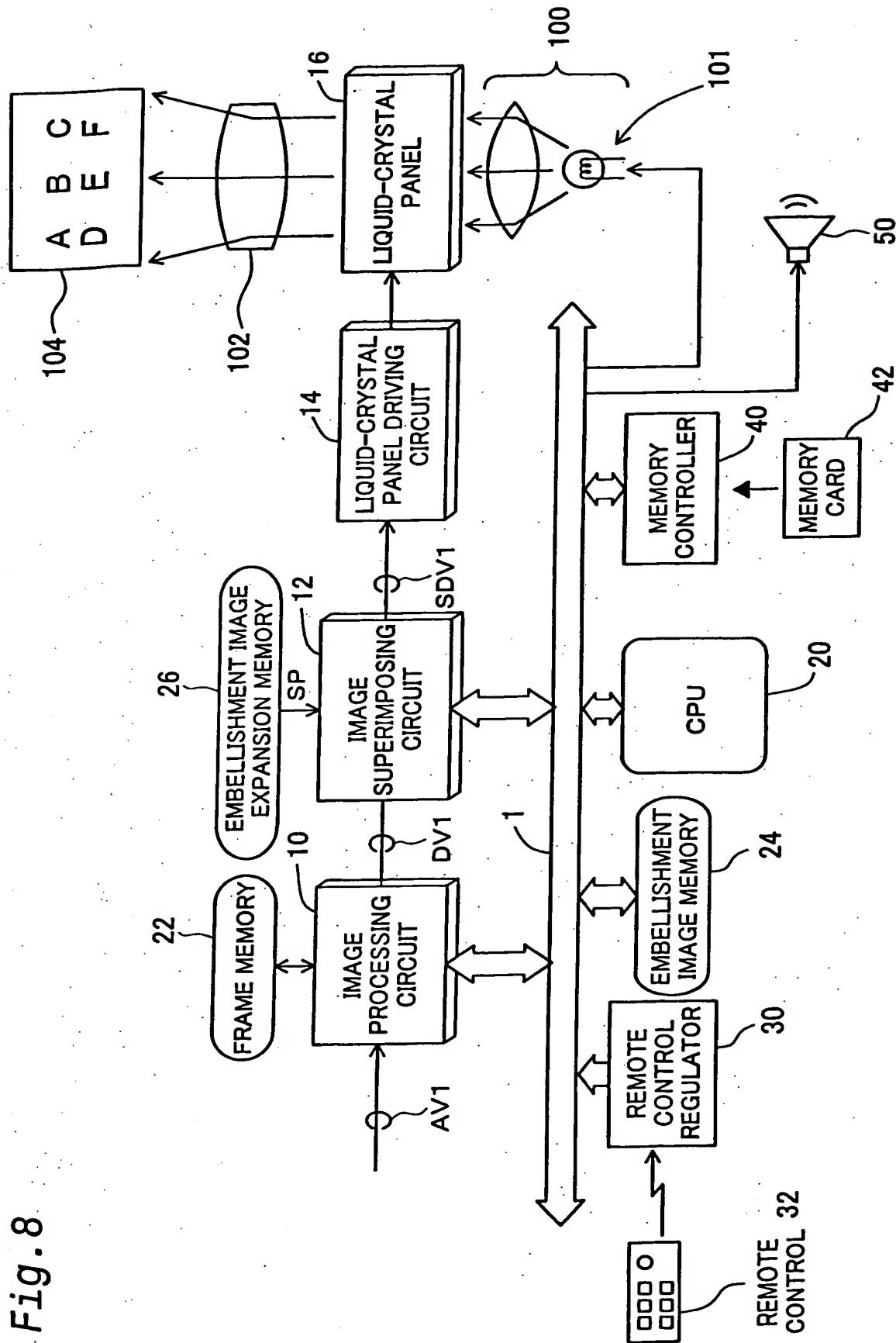


Fig. 8

Fig. 9

PR2

Begin	(L1)
Power ON	(L2)
Set Source "CARD"	(L3)
Display "Picture1"	(L4)
Wait "10000msec"	(L5)
Play "Wave2"	(L6)
Display "Picture3"	(L7)
Pause	(L8)
Superimpose Source "MEM"	(L9)
Coordinate "400,160,600,200"	(L10)
Display "Decl"	(L11)
Pause	(L12)
Set Source "CARD"	(L13)
Display "Picture2"	(L14)
Wait "10000msec"	(L15)
Power OFF	(L16)
END	(L17)

Fig. 10

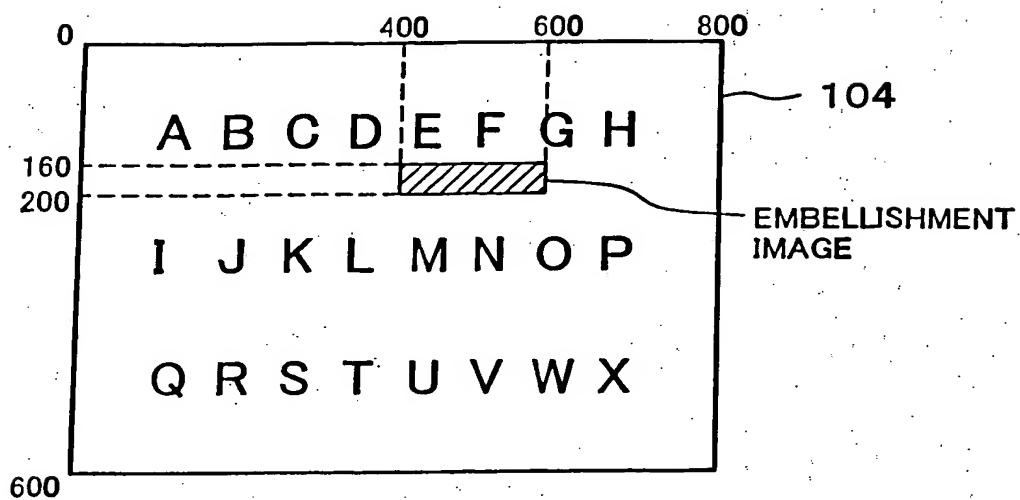


Fig. 11

